Drill Name: GROUND BALL BATTLES – 1V1 & 2V2

Stage of Activity	Train to Train, Train to Compete
Skills	Scooping, Ball Handling
Equipment	Balls, One Stick per Player
Time	10 Minutes
Number of People	4+
How It Works	 Two groups of two with the Coach. Coach rolls out a ball and calls out either one or two (this is the number of athletes that will battle for the ground ball). Whoever does not get the ball defends back to the coach and tries to cause a dropped ball. <u>Purpose</u> – Speed and effectiveness of picking up ground balls
Modifications	 Can add a shot on net. Run odd person battles. Use dominant and non-dominant hands.

